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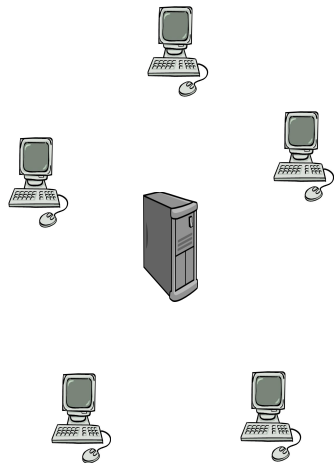


Hridesh Rajan  
Iowa State U.

## Behavioral Automata Composition for Automatic Topology Independent Verification of Parameterized Systems

Midwest Verification Day 2009

# What is a Parameterized System?

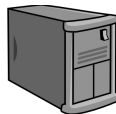
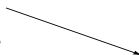


- ▶ A system with  $n$  homogeneous processes.
- ▶ Example:
  - ▶ Distributed Mutual Exclusion <sup>a</sup>.
  - ▶  $n = 5$ .
  - ▶ **Goal:** Each process to access the shared resource exclusively.

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<sup>a</sup>Wolper, P. and Lovinfosse, V. 1990. Verifying properties of large sets of processes with network invariants. In J. Sifakis (ed), *Automatic Verification Methods For Finite State Systems*. Springer-Verlag, LNCS 407.

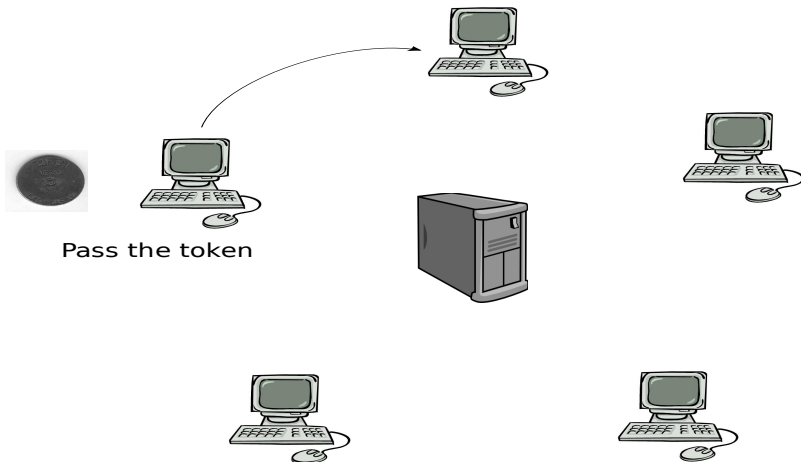
# Distributed Mutual Exclusion



- Has token
- Can enter Critical Section

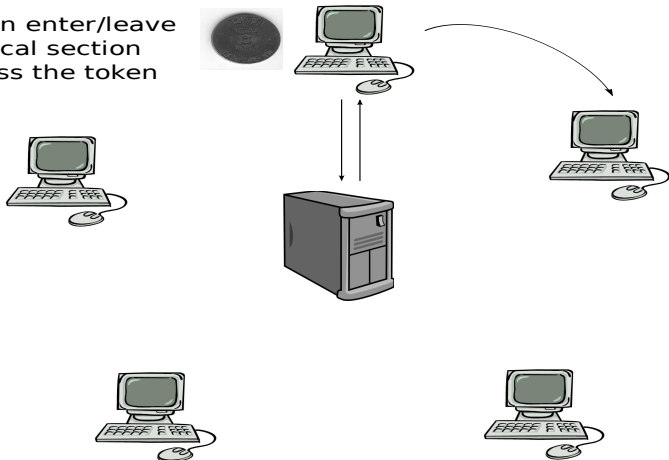


# Distributed Mutual Exclusion

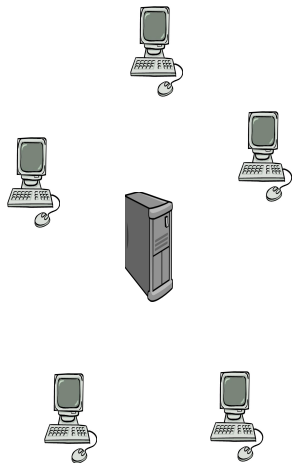


# Distributed Mutual Exclusion

- Can enter/leave critical section
- Pass the token



# Verifying Parameterized Systems



- ▶ Example property to verify  $\varphi(i, j)$ :
  - ▶ no 2 processes  $i$  and  $j$  in Critical Section concurrently.
- ▶ Property satisfied for *this* system where  $n = 5$
- ▶ Is  $\varphi(i, j)$  satisfied for  $n = 6, 7, \dots$ ?

# Verifying Parameterized Systems


▶ **Problem of Verifying Parameterized Systems:**

Given a parameterized system **sys**(*n*) and a property  $\varphi$ , is the property satisfied for every instance of the system

$$(\forall n : \mathbf{sys}(n) \models \varphi)?$$

- ▶ This is an undecidable problem <sup>1</sup>.

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<sup>1</sup>K. R. Apt and D. C. Kozen. Limits for automatic verification of finite-state concurrent systems. Inf. Process. Lett., 22(6):307-309, 1986. 

## Existing Work

- ▶ Large amount of existing work<sup>2 3</sup>.
- ▶ Key idea based on the notion of *cut-off*.
- ▶ Identify  $k$  s.t.

$$\mathbf{sys}(k) \models \varphi \Leftrightarrow \forall n > k : \mathbf{sys}(n) \models \varphi$$

- ▶ No need to verify properties for  $n > k$
- ▶  $k$  is called the *cut-off*

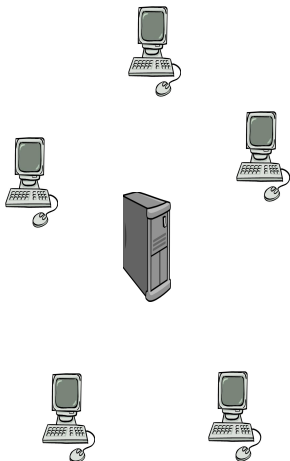
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<sup>2</sup>E. A. Emerson, R. J. Trefler, and T. Wahl. Reducing model checking of the few to the one. In ICFEM, pp. 94-113, 2006.

<sup>3</sup>C. N. Ip and D. L. Dill. Verifying systems with replicated components in murphi. In CAV, pages 147-158, 1996.

## Existing Work

- ▶ Emerson and Namjoshi found  $k = 4$  for networks with ring topology for properties  $\varphi(i, j)_{i \neq j}$ <sup>a</sup>.



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## Existing Work

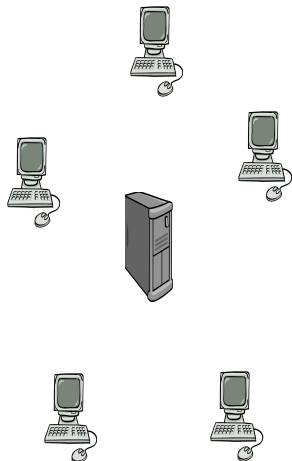
- ▶ Emerson and Namjoshi found  $k = 4$  for networks with ring topology for properties  $\varphi(i, j)_{i \neq j}^a$ .
- ▶ For  $\varphi(i, j)$  : no 2 processes  $i$  and  $j$  in Critical Section concurrently:
  - ▶  $\text{sys}(4) \models \varphi(i, j) \Leftrightarrow \forall n > k :$   
 $\text{sys}(n) \models \varphi(i, j)$

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  - ▶  $\text{sys}(4) \models \varphi(i, j) \Leftrightarrow \forall n > k : \text{sys}(n) \models \varphi(i, j)$
- ▶ No need to verify properties of the form  $\varphi(i, j)$  for  $n > 4$ .

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## Problem with Existing Work

- ▶ Most ideas focus on a specific system
  - ▶ e.g. for ring systems and property  $\varphi$ , cut-off =  $k$ .

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    - Not immediately applicable to new systems
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- ▶ System behavior not considered in cut-off computation
  - ▶ e.g. systems organized in a ring topology.
  - + Generic cut-off, applies to other systems organized as ring
    - Computed cut-off value is often larger (i.e. more nodes).
    - More nodes  $\Rightarrow$  Larger verification models.
    - Larger models  $\Rightarrow$  Increased verification cost

## A Programming Language Design Perspective

Can we represent parameterized systems in a manner, which enables automatic computation of the cut-off value?

# Yes, We Can!

# Language-based Technique for Cut-off Computation

## Technical Contributions:

A representation strategy to specify system as input,  
**which enables**  
a novel cut-off generation algorithm.

## Key Benefits:

- ▶ Fully automated – Ease of verification, *no PhD required*.
- ▶ Topology independent – User can specify the topology.
- ▶ Protocol-specific cut-off – often tighter i.e. reduced costs.

# Key Idea

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- 2 If we can generate the maximum behavior of that process in *any* environment, and

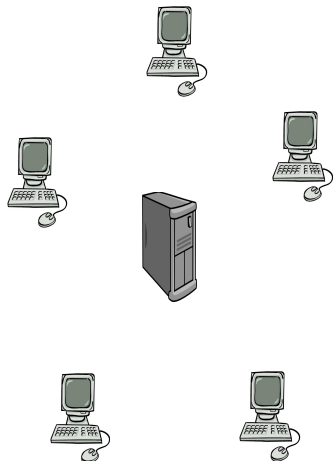
## Key Idea

- 1 Given all possible actions of a process, system topology
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## Key Idea

- 1 Given all possible actions of a process, system topology
  - 2 If we can generate the maximum behavior of that process in *any* environment, and
  - 3 Find smallest system that allows any one process to exhibit its maximum behavior, then **the size of this network is the cut-off.**
- ▶ *Any larger system cannot exhibit any more behavior.*

# Define Process Actions



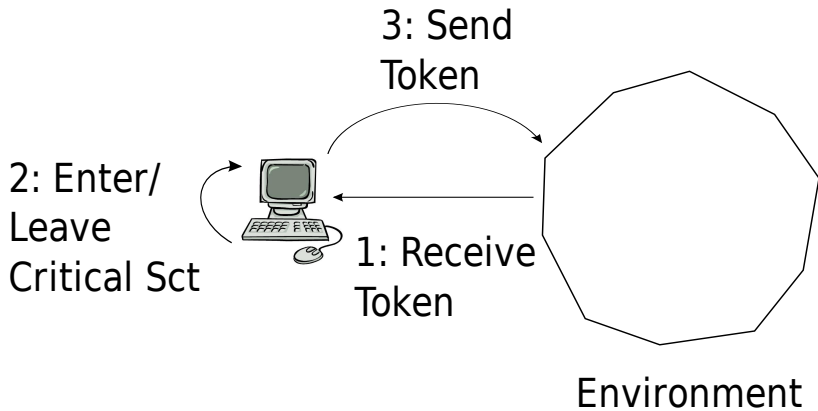
## ▶ **Process Actions:**

- ▶ Receive token.
- ▶ Enter/Leave critical section.
- ▶ Send token.

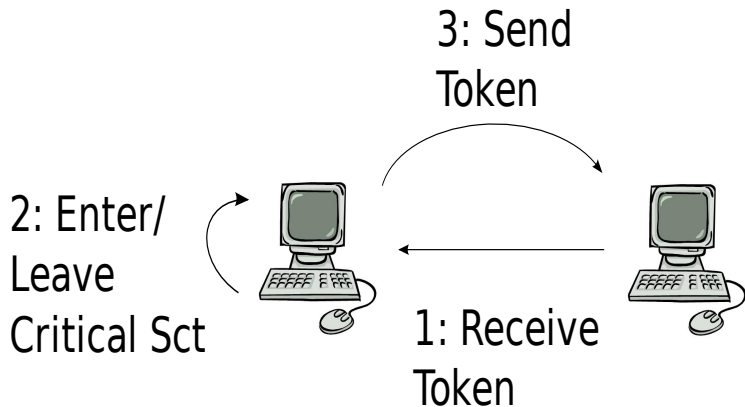
## ▶ **Topology**

- ▶ Ring.

# Generate Behavior of one process in Any Environment



# Find Smallest System Exhibiting Full Process Behavior



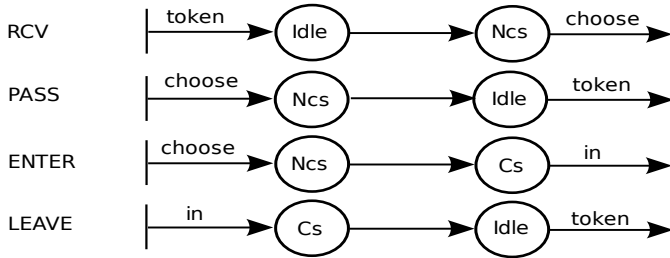
# Outline

- ▶ Parameterized System Definition
- ▶ Problem Statement
- ▶ **Solution:**
  - ▶ Define all possible actions of a process.
  - ▶ Define system topology, system start configuration.
  - ▶ Generate maximum behavior of a process in *any* environment.
  - ▶ Find smallest system allowing such behavior to be exhibited.
- ▶ Case Studies

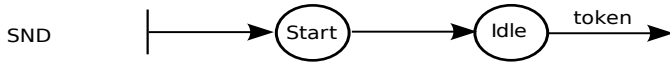
# Steps for Our Technique

- 1 **Define actions of a process**
- 2 Define system topology and start configuration
- 3 Generate maximum behavior of one process in any environment
- 4 Find smallest system that allows any one process to perform its maximum behavior

# Behavioral Automata: Atomic Actions



Initiating automaton

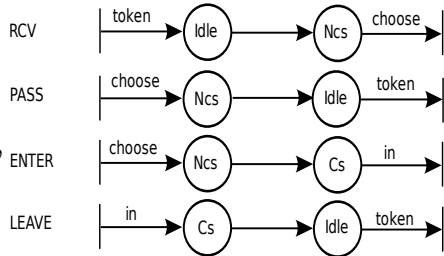


## Steps for Our Technique

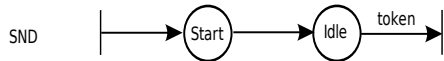
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# System Topology

- Topology =  
 $\{(token, i, (i + 1) \bmod k),$   
 $(in, i, i),$   
 $(choose, i, i)\}$

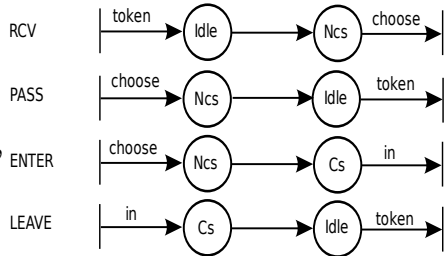


Initiating automaton



# System Topology

- ▶ Topology =  $\{(token, i, (i + 1) \bmod k), (in, i, i), (choose, i, i)\}$
- ▶ Start Configuration
  - ▶ 1 : SND
  - ▶ rest: RCV



Initiating automaton

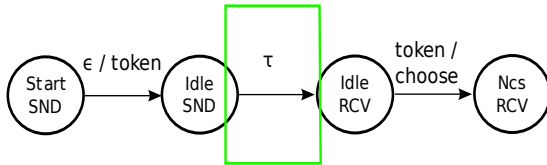
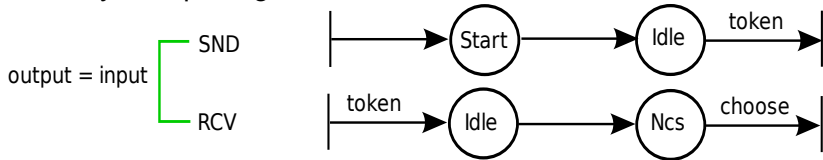


## Steps for Our Technique

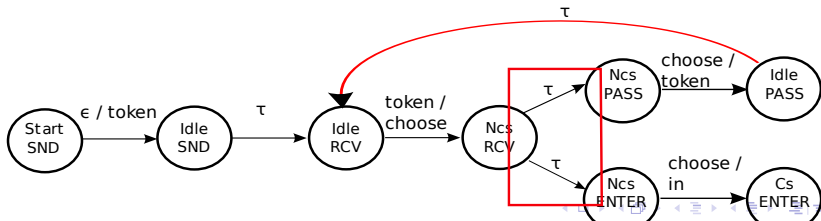
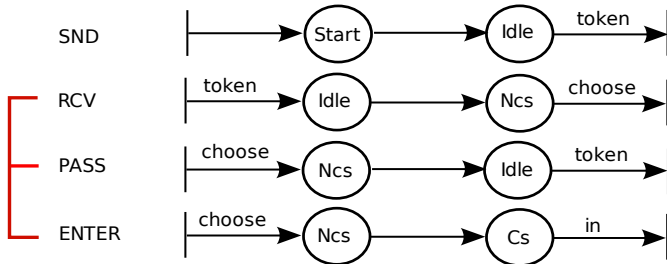
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# Behavior of One Process in Any Environment

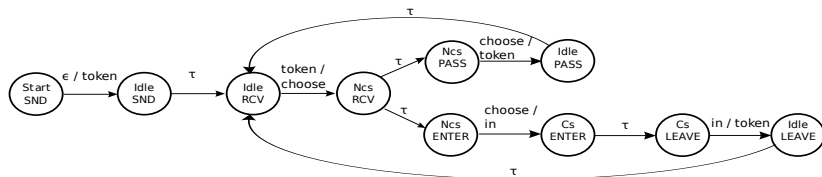
Done by Composing behavioral automata



# Behavior of One Process in Any Environment



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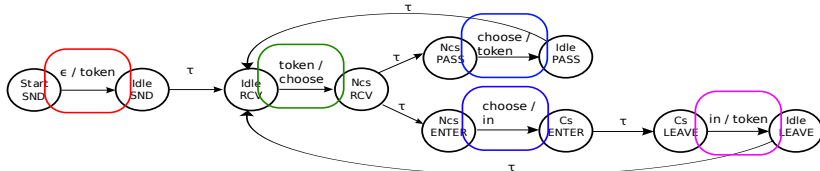


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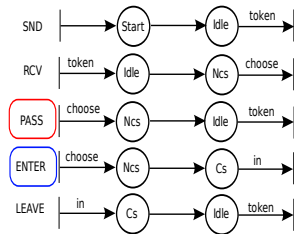
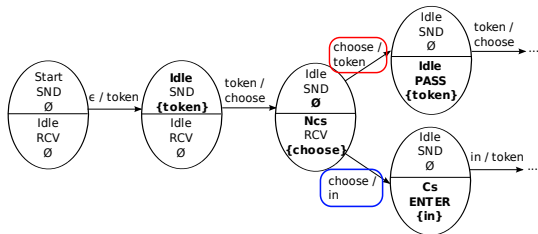
# Goal of Finding Smallest Network

- Find smallest network that allows any process to exhibit its maximum behavior. The size of this network ( $k$ ) is the cut-off.



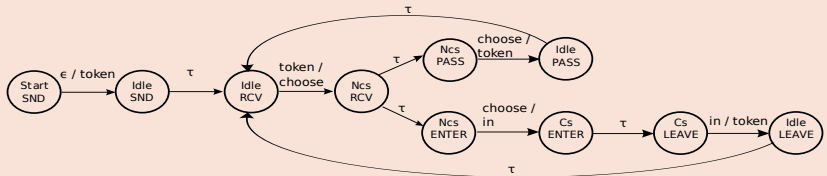
$$\mathbf{sys}(k) \models \varphi \Leftrightarrow \forall n > k : \mathbf{sys}(n) \models \varphi$$

# System with 2 processes sys(2)

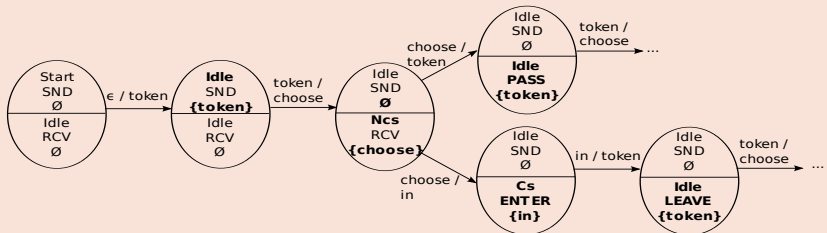


► Topology =  
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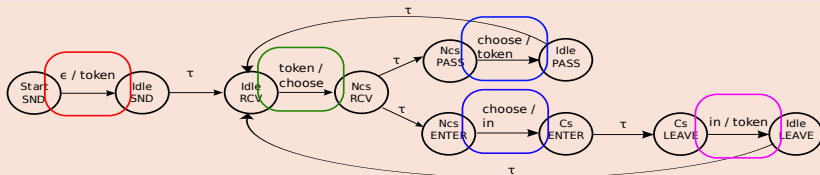
## Behavior of one process in any environment



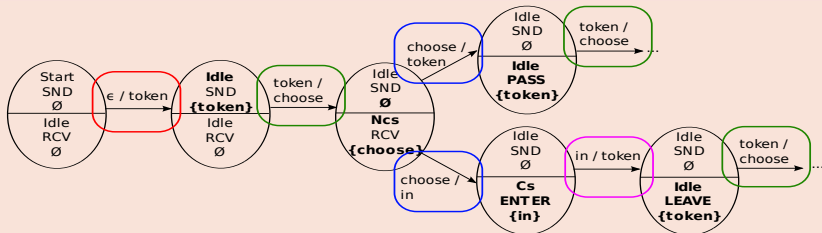
## System with 2 processes



## Behavior of one process in any environment



## System with 2 processes



- ▶ A system with **2** processes allows one process to exhibit its maximum behavior
- ▶ **cut-off for DME is  $k = 2$**
- ▶  **$\text{sys}(2) \models \varphi \Leftrightarrow \forall n > 2 : \text{sys}(2) \models \varphi$**

## Kind of Properties $\varphi$

### Properties involving one process $i$

$$\forall i, 1 \leq i \leq k : \mathbf{sys}(k) \models \varphi(i) \Leftrightarrow \\ \forall n \geq k, \forall i, 1 \leq i \leq n : \mathbf{sys}(n) \models \varphi(i)$$

### Properties involving 2 interdependent processes $i, j$

$$\forall i, j, 1 \leq i, j \leq k, i \neq j : \mathbf{sys}(k) \models \varphi(i, j) \Leftrightarrow \\ \forall n \geq k, \forall i, j, 1 \leq i, j \leq n, i \neq j : \mathbf{sys}(n) \models \varphi(i, j)$$

## Comparison with Other Techniques

	Topology	Existing Work		Our Technique	
		Cut-off	$\varphi$	Cut-off	$\varphi$
Dining Philosophers	Ring	5 <sup>d</sup>	<i><b><math>i, j</math></b></i>	3	<i><b><math>i, j</math></b></i>
Spin Lock	Star	3 <sup>e</sup>	<i><b><math>i, j</math></b></i>	2	<i><b><math>i, j</math></b></i>

<sup>d</sup>E. A. Emerson and V. Kahlon. Model checking large-scale and parameterized resource allocation systems. In TACAS, pages 251-265, 2002.

<sup>e</sup>S. Basu and C. R. Ramakrishnan. Compositional analysis for verification of parameterized systems. Theor. Comput. Sci., 354(2):211-229, 2006.

# Conclusion

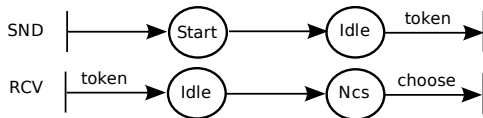
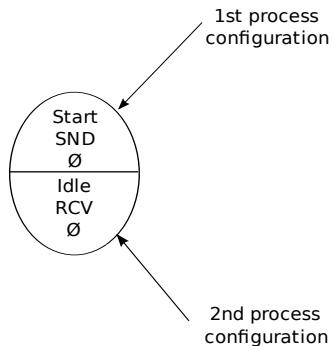
- ▶ Parameterized system verification is important.
- ▶ Reduce problem to verify small system with cut-off  $k$ .
- ▶ Current solutions are topology specific.
  - ▶ New theories required for every new system.
- ▶ **Our Solution:**
  - ▶ Automated technique for cut-off generation.
  - ▶ Topology Independent.
- ▶ **Future Work:** Apply technique to
  - ▶ Synchronous systems.
  - ▶ Infinite-data domain systems.

# Questions?

`http://www.cs.iastate.edu/~slede/`



## System with 2 processes sys(2)



- ▶ A configuration consists of
  - ▶ The state of the process
  - ▶ The automaton of the process
  - ▶ The set of its output messages to be consumed

Figure: Start state in sys(2)

## System with 2 processes sys(2)

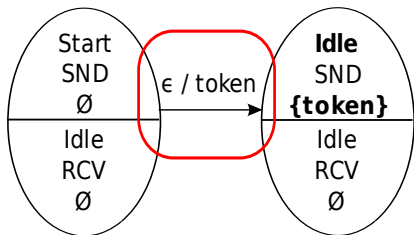
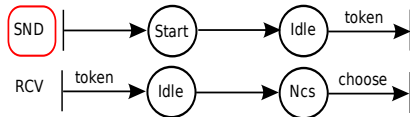


Figure: Autonomous action



## System with 2 processes sys(2)

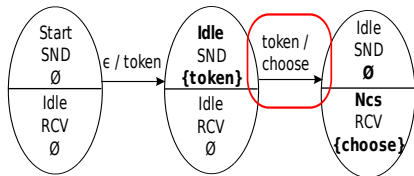
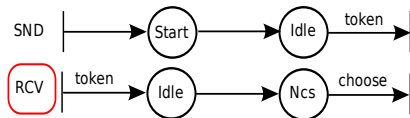
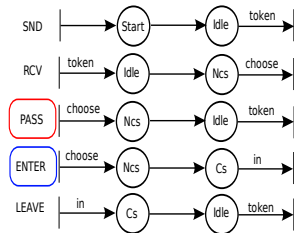
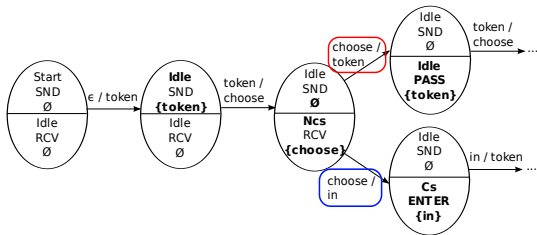


Figure: Non-autonomous Action



- Topology =  $\{(token, i, i + 1), (in, i, i), (choose, i, i)\}$

# System with 2 processes sys(2)



► Topology =  
 $\{(token, i, i + 1),$   
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# Proof of Soundness

- ▶ Assume smallest system **sys(k)** simulating full process behavior is not the cut-off
- ▶ **sys(n)**  $\models \varphi(i)$  while **sys(k)**  $\not\models \varphi(i)$  for  $n > k$

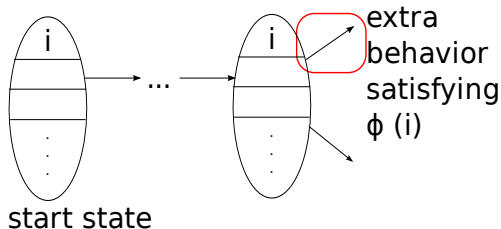


Figure: **sys(n)**

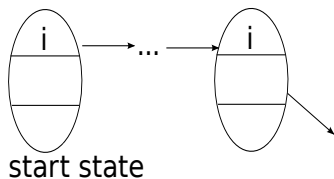


Figure: **sys(k)**

## Proof of Soundness

- ▶ To verify property  $\varphi(i)$  we **ONLY** care for process  $i$
- ▶ All processes are homogeneous
- ▶ **sys(k)** covers all possible behavior of any process ( $i$ ) in any environment ( $j$ )

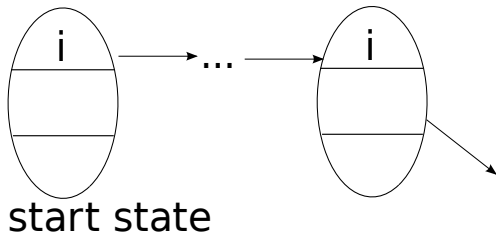


Figure:  $\text{sys}(k)$

# Proof of Soundness

- ▶ For any  $n > k$ , no such transition is possible since all such transitions belong to behavior of  $i$ -th process which are covered by  $\text{sys}(k)$

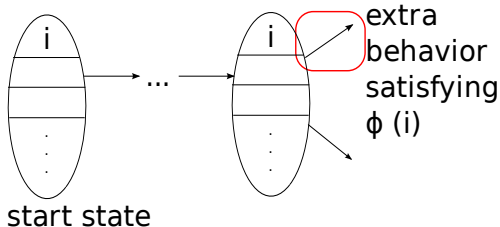


Figure:  $\text{sys}(n)$